

Creativity in Theory and Practice, Minor

The Minor in Creativity in Theory and Practice offers students the opportunity to get inside the mindset of creativity from a variety of angles and develop perspectives that foster persistently creative habits of mind and practice—as one of the most important ways of thinking valued for innovative work across all fields and disciplines.

The minor is built around three carefully crafted core courses that introduce design thinking and expression, the ethics of creative practice, and the science of creativity. Students will have the opportunity to put those theories and concepts into practice with a broad selection of "making" electives across a variety of disciplines.

This minor is intended to enhance all disciplines across the university, from art, design, and communication to business, engineering, computer science, and more.

Minor Requirements

Note: Students must complete a minimum of three courses exclusive to this minor beyond the courses required for the student's declared major(s) and additional minor(s).

Required Courses

| Code | Title | Hours |
|-----------|----------------------|-------|
| ARCH 1450 | Understanding Design | 4 |
| INAM 2000 | Ethics in Creativity | 4 |
| INAM 3200 | Creative Cognition | 4 |

Creativity in Making Elective

| Code | Title | Hours |
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| Complete 4 SH from the following. If taking 2 ARTF courses, both courses should be taken in the same term. (Students may also petition to take an alternative making course): | | 4 |

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| ARCH 1110 | Fundamental Architectural Representation |
| ARCH 1120 | Fundamental Architectural Design |
| ARCH 2345 | Contemporary Architecture |
| ARCH 3352 | Architecture Topics Abroad: Drawing |
| ARTD 2360 | Introduction to Photography |
| ARTF 1200 | Representational Drawing |
| ARTF 1220 and ARTF 1221 | Elements of Visual Composition and Elements of Visual Composition Tools |
| ARTG 1270 and ARTG 1271 | Design: Process + Practices and Studio for Design: Process + Practices |
| ARTS 2340 | Painting Basics |
| COMM 1450 | Sound Production for Digital Media |
| COMM 2550 | Television Field Production |
| COMM 2655 | Television Studio Production |
| COMM 3655 | Digital Editing for TV |
| GAME 1110 | Games and Society |
| JRNL 2301 | Visual Storytelling in Journalism |
| JRNL 3370 | Podcast and Radio Journalism |
| JRNL 5310 | Photojournalism |
| JRNL 5311 | Design for Storytelling |
| LARC 2430 | Plants, People, and Landscape Change |
| LARC 2440 | Planting Design |
| MSCR 1230 | Introduction to Film Production |
| MUSC 2150 | Making a Musical: Analysis, Craft, and Creation |
| MUSC 2208 | Jazz Improvisation |
| MUSC 2209 | Conducting |
| MUSC 2210 | Introduction to Songwriting |
| MUST 1301 | Introduction to Composition |
| MUST 2320 | Sound Design |

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| THTR 1125 | Improvisation |
| THTR 1130 | Introduction to Acting |
| THTR 1270 | Introduction to Theatrical Design |
| THTR 2330 | Playwriting |
| THTR 2346 | Viewpoints |
| The following courses have prerequisites but may be taken with permission of the instructor. | |
| JRNL 5314 | Video News Reporting and Producing |
| THTR 2342 | Acting 2 |
| THTR 2345 | Acting for the Camera |
| THTR 3400 | Stage Combat |
| THTR 5300 | Devised Theatre Project |
| THTR 5450 | Acting 3 |