This five-course (20 credit) Interdisciplinary minor guides students through the startup process. Students are exposed to innovation, marketing, and business modeling and given the opportunity to develop prototypes for their new ideas. They will then work in interdisciplinary teams to develop business plans. Support is provided to help students advance their ventures through IDEA, the venture incubator.

Depending on the participating college, one or two courses have been carefully selected as substitutes for D’Amore-McKim School of Business courses, allowing a student to apply the same course to both his or her own college degree and our entrepreneurship minor. We currently have partnerships with CAMD, COE, CCIS, Bouvé, and COS. This allows students to learn entrepreneurship from business school professors while at the same time innovate and prototype new products and systems within their area’s faculty. This powerful combination leads to exciting new ventures.

**Minor Requirements**

Complete all courses listed below unless otherwise indicated. Also complete any corequisite labs, recitations, clinicals, or tools courses where specified.

*Note: This minor is not available to students in the D’Amore-McKim School of Business.*

**Required Course**

Complete one of the following:

- **ENTR 4501** Business Planning for Technology Ventures
- **ENTR 4503** Business Planning for Small and Medium Enterprises
- **ENTR 4505** Entrepreneurial Growth Strategy for Technology Ventures

**Electives**

A minimum of two courses must be ENTR courses.

Complete four of the following:

- **ENTR 1201** The Entrepreneurial Universe
- **ENTR 2301** Innovation!
- **ENTR 2303** Entrepreneurial Marketing and Selling
- **ENTR 3220** International Entrepreneurship and Innovation Consulting
- **ENTR 3305** Entrepreneurial Strategy and Business Model Design
- **ENTR 3330** Lean Design and Development for Entrepreneurs
- **ENTR 4510** Management Consulting Abroad
- **CS 4500** Software Development
- **CS 4520** Mobile Application Development
- **CS 4550** Web Development
- **ARTG 1250** Design Process Context and Systems
- **ARTG 3462** Experience Design 1
- **GAME 2010** The Business of Games
- **GE 1110** Engineering Design (engineering students only)
- **GE 5100** Product Development for Engineers (engineering students only)

**GPA Requirement**

2.000 GPA required in the minor