Art, BA

A studio-based fine art program that offers a broad and deep exploration of what it means to be culturally aware, skilled, and productive, the Bachelor of Arts in Art balances studio courses in drawing/painting and digital media with art history and visual studies. Students’ education, experience, and training in understanding cultural practices take full advantage of the remarkable scope of the College of Arts, Media and Design. The focus of obtaining a well-rounded liberal arts education, within a broad study of the arts and humanities, is complemented by the study of a language and its cultural context and knowledge in the natural, physical, and social sciences. Some courses in this program are offered in Ireland, a cultural treasure-house amid natural splendor, where students may have an intensive and immersive experience. There students make art in their own studios in an art school equipped with all the tools and resources an artist requires. Select courses at the School of the Museum of Fine Arts, Boston (SMFA), adjacent to the Northeastern campus, permit students to discover new talents and interests. Most important, ample elective choices include study-abroad programs and span the complete range of offerings of our college.

Program Requirements
Complete all courses listed below unless otherwise indicated. Also complete any corequisite labs, recitations, clinicals, or tools courses where specified and complete any additional courses needed beyond specific college and major requirements to satisfy graduation credit requirements.

University-Wide Requirements
All undergraduate students are required to complete the University-Wide Requirements (http://catalog.northeastern.edu/undergraduate/university-academics/university-wide-requirements).

NUpath Requirements
All undergraduate students are required to complete the NUpath Requirements (http://catalog.northeastern.edu/undergraduate/university-academics/nupath).

NUpath requirements Creative Expression/Innovation (EI), Interpreting Culture (IC), and Societies and Institutions (SI) are met through the major course requirements.

NUpath requirements Natural and Designed World (ND), Formal and Quantitative Reasoning (FQ), Analyzing and Using Data (AD), Difference and Diversity (DD), and Ethical Reasoning (ER) must be met through general electives.

BA Language Requirements
All BA students are required to complete the BA language requirements (http://catalog.northeastern.edu/undergraduate/university-academics/nupath/ba-requirements).

Art and Design Core

Introduction to College
ARTF 1000 Art and Design at Northeastern 1

Art and Design Fundamentals
ARTF 1122 and ARTF 1123 2D Fundamentals: Surface and Drawing and 2D Tools 5
ARTF 1124 and ARTF 1125 3D Fundamentals: Structure and Drawing and 3D Tools 5

ARTF 2220 and ARTF 2221 4D Fundamentals: Sequence and Drawing and 4D Tools 5
ARTF 2223 and ARTF 2224 5D Fundamentals: Experience and Drawing and 5D Tools 5

Drawing Fundamentals Elective
ARTF 1120 Observational Drawing 4
or ARTF 1121 Conceptual Drawing

Art and Design History
ARTH 1110 Global Art and Design History: Ancient to Medieval 4
ARTH 1111 Global Art and Design History: Renaissance to Modern 4
ARTH 2210 Modern Art and Design History 4
ARTH 2211 Contemporary Art and Design History 4

Degree Project
ARTS 4540 Art Degree Project 1 4
ARTS 4541 Art Degree Project 2 4

Concentration or Electives
Complete the following concentration or the elective section below:

Concentration in Visual Studies (p. 2)

Arts, Media and Design Electives
Complete four courses from the following lists: 16-20

Art + Design
ARTS 2330 Sculpture Basics
ARTS 2340 Painting Basics
ARTS 2341 Figure Drawing
ARTS 3449 Drawing in Mixed Media
ARTH 1100 Interactive Media and Society
ARTH 2213 19th-Century Art
ARTH 2214 American Art
ARTH 4500 Arts of the African Diaspora
ARTH 5100 Contemporary Art Theory and Criticism
ARTH 5200 Issues in Contemporary Art
ARTH 5300 Postmodernism: Theory and Practice in the Visual Arts
ARTH 5400 Contemporary Visual Culture
ARTH 5500 Art and New Media: History and Theory
ARTD 2100 Narrative Basics
ARTD 2360 Photo Basics and Photo Tools
ARTD 2370 Animation Basics and Animation Tools
ARTD 2380 Video Basics and Video Tools
ARTD 3460 Photography 1
ARTD 3470 Animation 1
ARTD 3471 Virtual Environment Design
ARTD 3472 Character Design for Animation
ARTD 3473 Animation for Games
ARTD 3480 Video: Sound and Image
ARTD 4565 Photography 2
ARTD 4570 Animation 2
ARTD 4575 Animation 3
ARTD 4577 Digital Sculpture and Model Making
ARTD 5582 Collaborative Video and Community Engagement
ARTD 4660 Studio Photography
ARTD 4661 Alternative Photographic Processes
ARTD 4682 Video in Context: Video and Social Change
ARTG 1250 Design Process Context and Systems
ARTG 2250 and ARTG 2251 Typography 1 and Type Tools
ARTG 2252 Graphic Design 1
ARTG 3352 (The Graphic Novel, pending approval)
ARTE 2300 Art and Design Abroad: Studio
ARTE 2501 Art and Design Abroad: History
ARTE 3901 Art and Design Special Topics
ARTE 4902 Special Topics in Art and Design History
ARCH 1310 Architecture and Global Cultures, Prehistory to 1400 and Recitation for ARCH 1310
ARCH 1320 Architecture and Global Cultures, 1400 to Present and Recitation for ARCH 1320
ARCH 1350 American Architecture
ARCH 1450 Understanding Design
ARCH 2330 Architecture, Modernity, and the City, 1800 to 1910
ARCH 2340 Architecture, Modernity, and the City, 1910 to 1980
COMM 1101 Introduction to Communication Studies
GAME 1110 Games and Society and GAME 1111 Games and Learning
JRNL 1150 Interpreting the Day’s News
MSCR 1220 Media, Culture, and Society
MSCR 1230 Introduction to Film Production
MSCR 1310 Introduction to Digital Media Culture
MSCR 2220 Understanding Media and Film
CINE 1200 Exploring the Humanities through Film
CINE 2336 American Film and Culture
MUSC 1101 Introduction to Music
MUSC 1109 Introduction to Art, Drama, and Music
MUSC 1113 Film Music
THTR 1101 Introduction to Theatre
THTR 1270 Introduction to Theatrical Design

Major GPA Requirement
A major GPA of 2.500 is required.

Program Requirement
133 total semester hours required

Concentration in Visual Studies
Art and Design History Electives
Courses in architectural history and media and screen studies may also be used upon approval by the chair of the Department of Art + Design.
Complete four of the following: 16
ARTH 1100 Interactive Media and Society
ARTH 2212 Survey of the Still and Moving Image
ARTH 2213 19th-Century Art
ARTH 2214 American Art
ARTH 2215 History of Graphic Design
ARTH 4500 Arts of the African Diaspora
ARTH 5100 Contemporary Art Theory and Criticism
ARTH 5200 Issues in Contemporary Art
ARTH 5300 Postmodernism: Theory and Practice in the Visual Arts
ARTH 5400 Contemporary Visual Culture
ARTH 5500 Art and New Media: History and Theory

Plan of Study
Sample Five Years, Two Co-ops in Summer 2/Fall Sample. YA or ZA Plan of Study optional.

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